



Theory and Phenomenology  
of Fundamental Interactions  
UNIVERSITY AND INFN · BOLOGNA



Istituto Nazionale di Fisica Nucleare

# CALCOLO QUANTISTICO PER ALGORITMI VARIAZIONALI

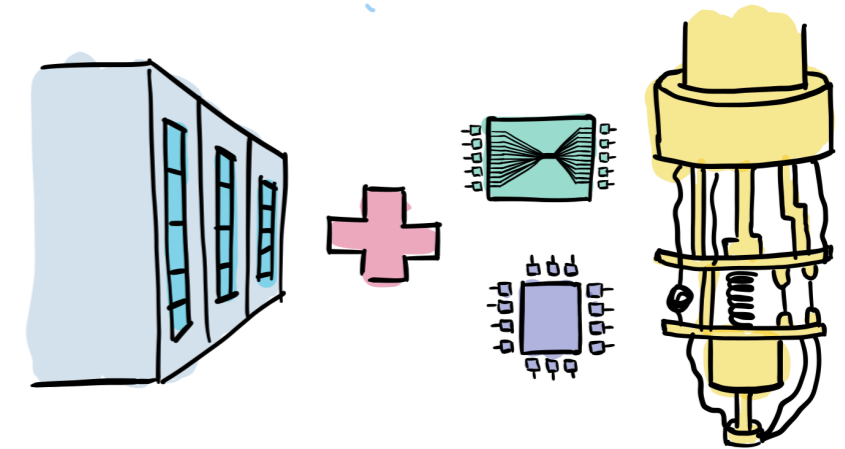
Daide Vodola

28/04/2021

AlmaHA: Hard Sciences  
KICK-OFF WORKSHOP

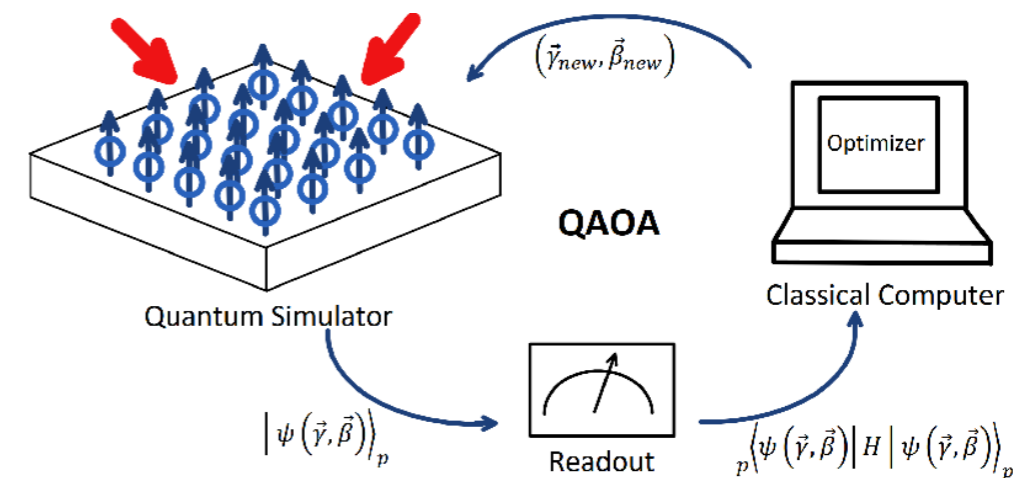
# Outline

- What are quantum computers?



- What types of problem can be solved on a quantum computer?

- Variational algorithms for optimization problems



# A quantum computer is ...

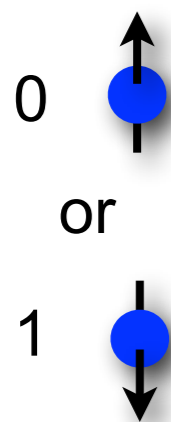


a computer  
which works based on the laws of  
**quantum physics**

## Central ingredients:

- ▶ quantum **superposition** principle
- ▶ **entanglement**

Basic unit in **classical**  
information: the bit



Basic unit in **quantum** information:  
two-level system = quantum bit (**qubit**)

$$\begin{array}{l} \text{---} |1\rangle \uparrow \\ \text{---} |0\rangle \downarrow \end{array} \quad |\psi\rangle = c_0|0\rangle + c_1|1\rangle$$

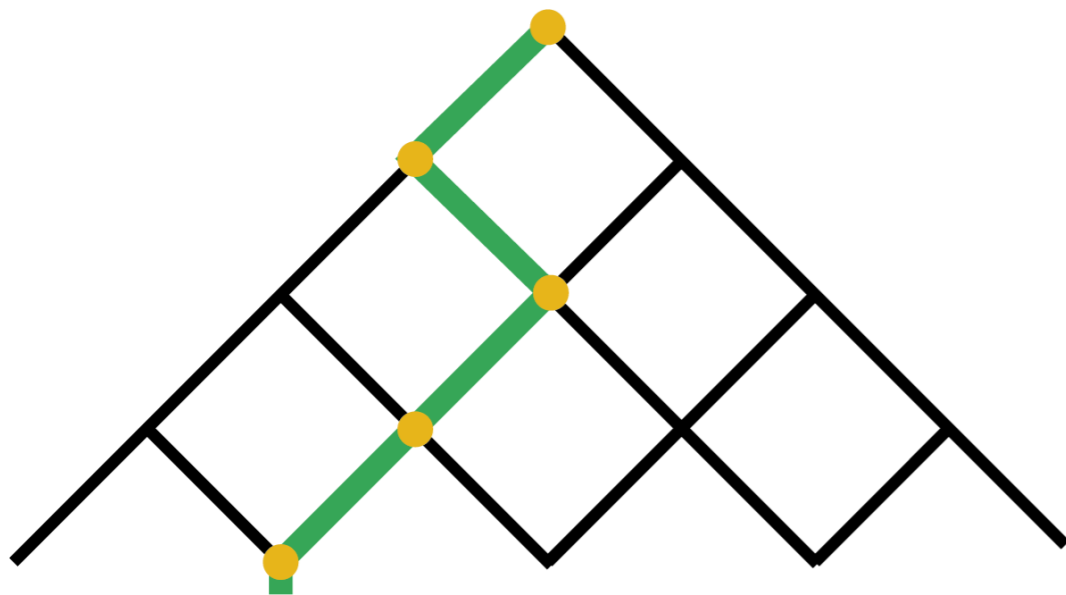
with  $c_0, c_1 \in \mathbb{C}$

$$p_0 = |c_0|^2, p_1 = |c_1|^2$$

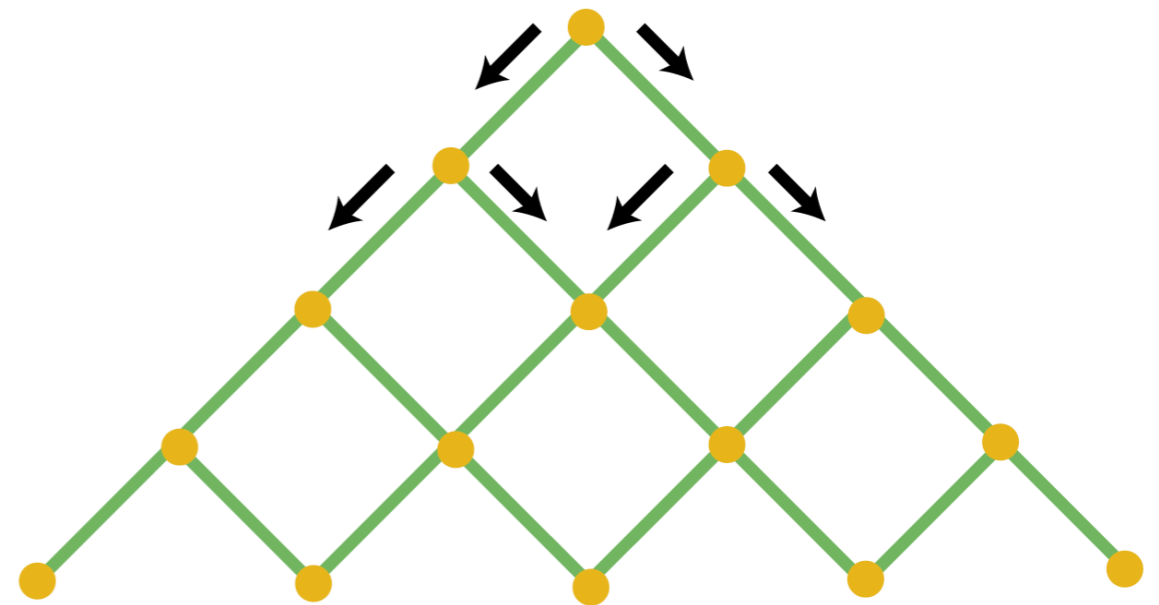
# Superposition and entanglement

- A classical computer moves one step at the time at returns one answer
- A quantum computer can exploit the superposition principle and operates in parallel

Classical

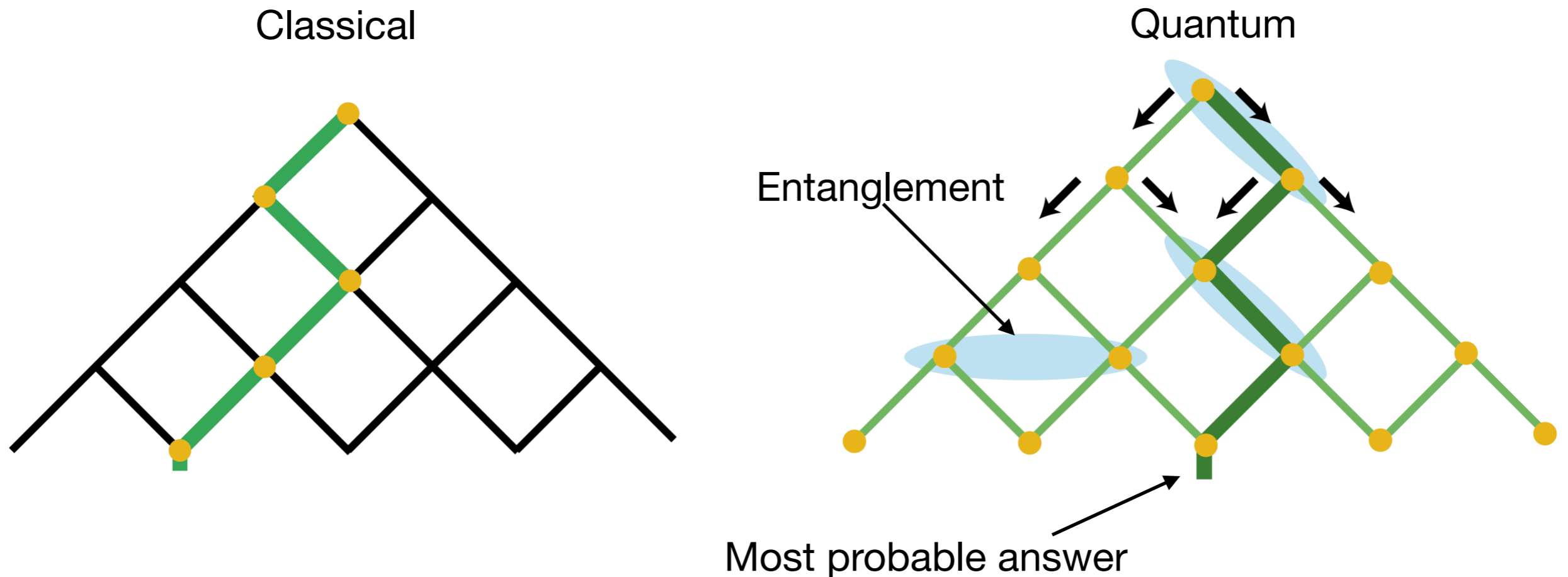


Quantum



# Superposition and entanglement

- A classical computer moves one step at the time at returns one answer
- A quantum computer can exploit the superposition principle and operates in parallel



Quantum algorithms map the initial state into the final superposition containing the correct answer (with high probability)

# What physical platforms can be quantum processors?

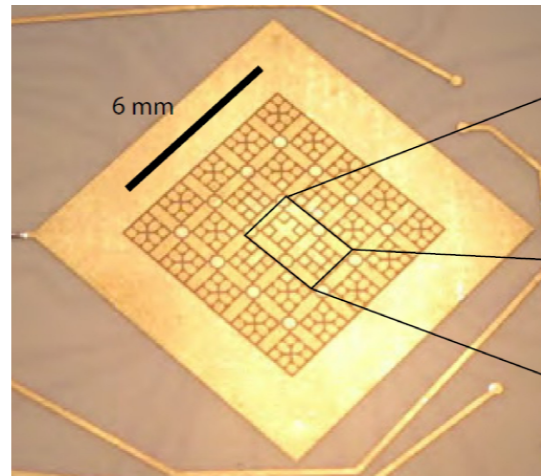
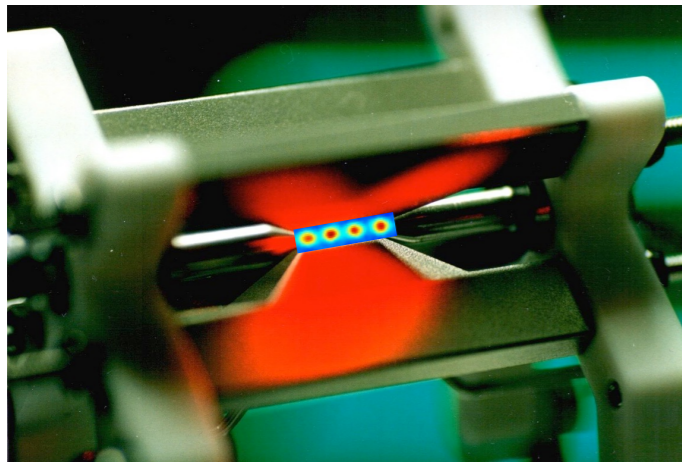
A quantum processor a physical platform needs to satisfy:

- Scalable system of well-characterized qubits
- Ability to initialize to a fiducial state
- Long coherence time (for low error rate)
- Universal set of quantum gates
- Capable of measuring any specific qubit

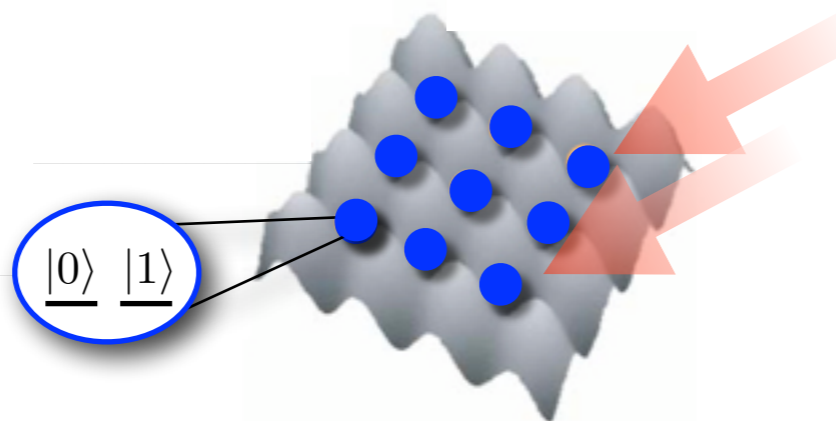
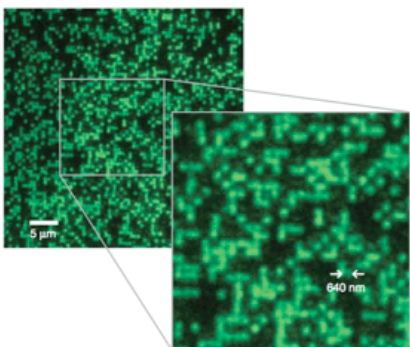
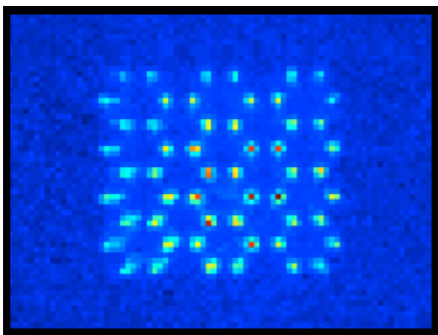
DiVincenzo criteria (2000)

# Which physical platform?

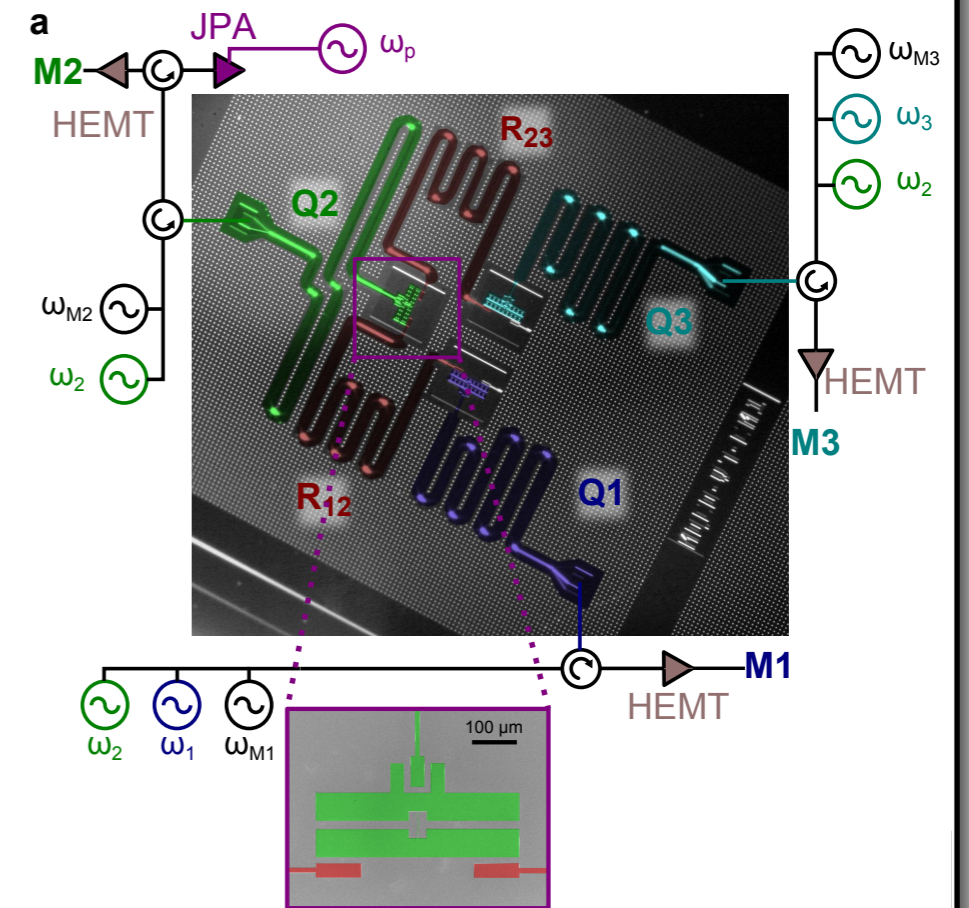
## From 1D to 2D Ion Traps



## Cold Rydberg atoms



## super-conducting qubits

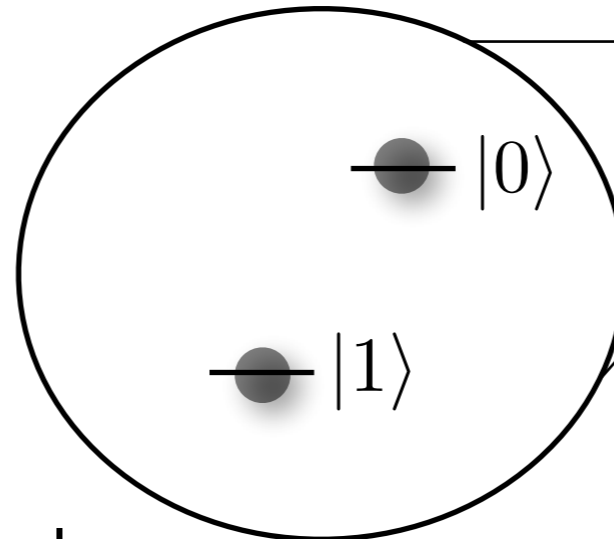
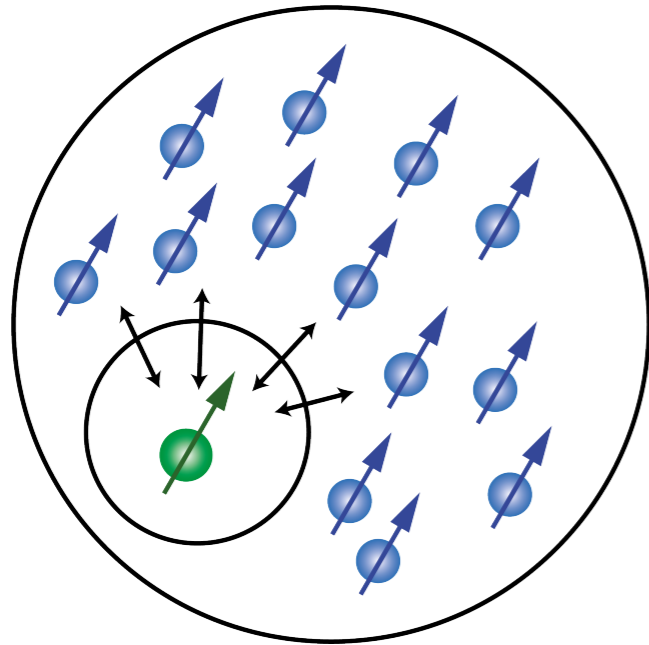


- ▶ Photons
- ▶ NV centres
- ▶ Quantum Dots

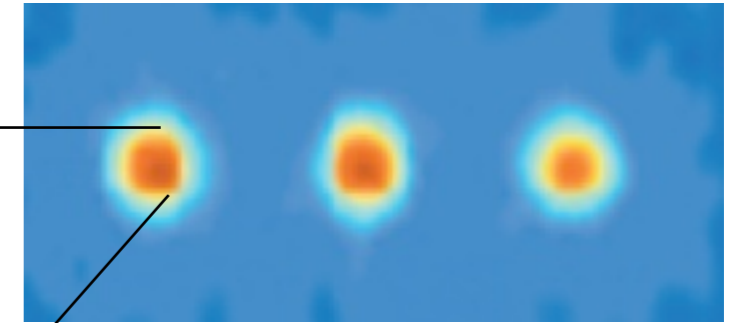
...

# Main obstacle towards quantum computers: decoherence & errors

- Coupling to the environment causes decoherence:

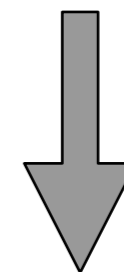


example:  
magnetic field fluctuations



pure coherent  
superposition state

$$|\psi\rangle = \alpha_0|0\rangle + \alpha_1|1\rangle$$



dephasing

$$\rho = |\alpha_0|^2|0\rangle\langle 0| + |\alpha_1|^2|1\rangle\langle 1|$$

classical random bit

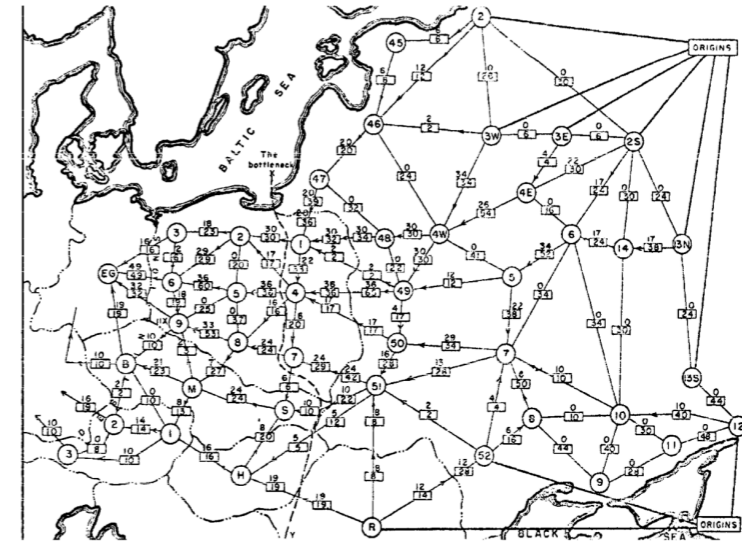
**A long-term goal is to implement error detection  
and correction procedures**

Meanwhile we should use current  
Noisy Intermediate Scale Quantum (NISQ) devices



# Which problems can be solved by a quantum computer?

- Simulating Quantum Systems
- Optimization

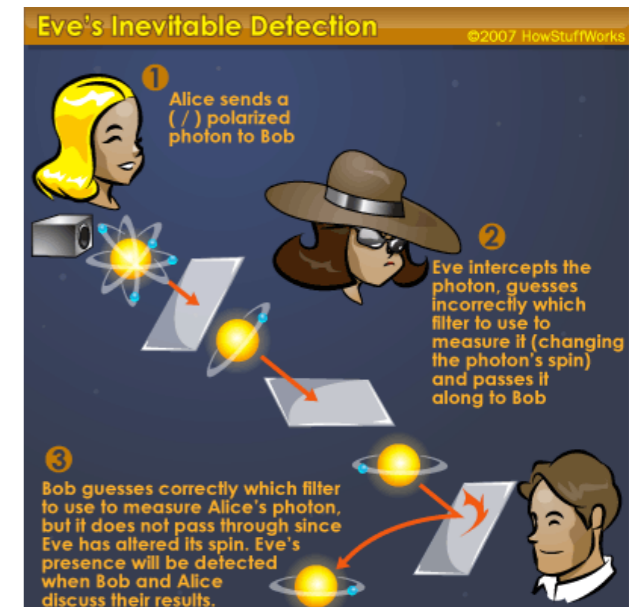
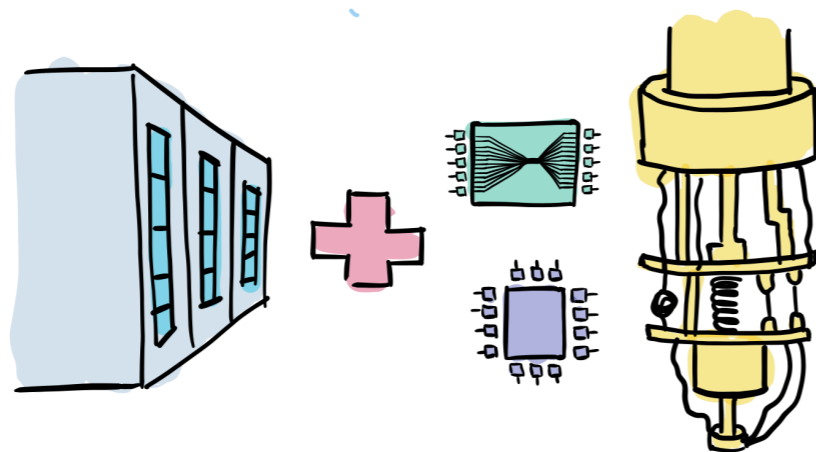


- Cryptography

Pirandola, et al, Adv. Opt. Photon. (2020)

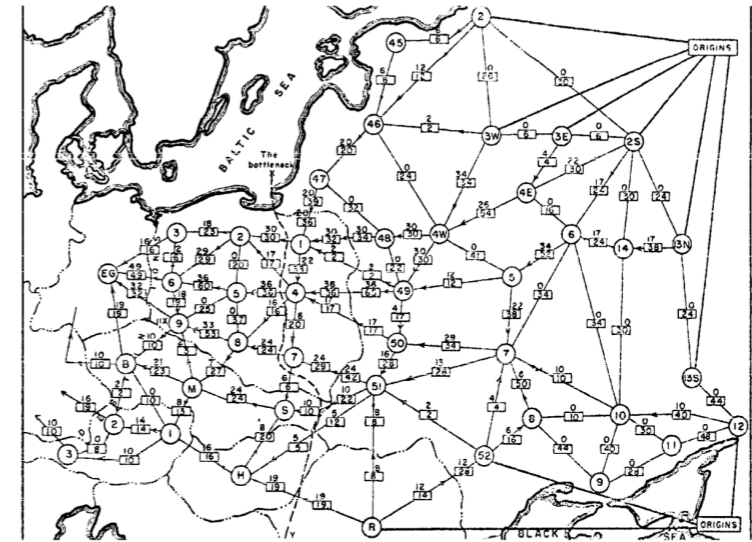
- Machine Learning

Biamonte, et al, Nature (2017)



# Which problems can be solved by a quantum computer?

- Simulating Quantum Systems
- Optimization

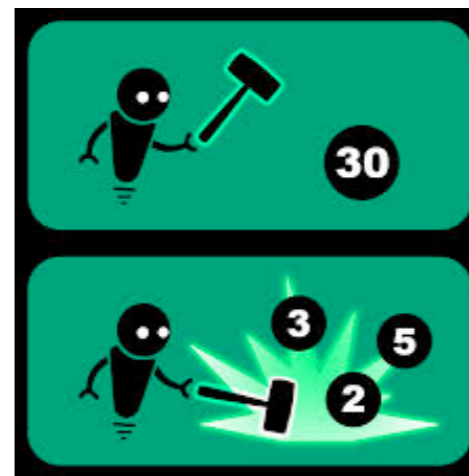
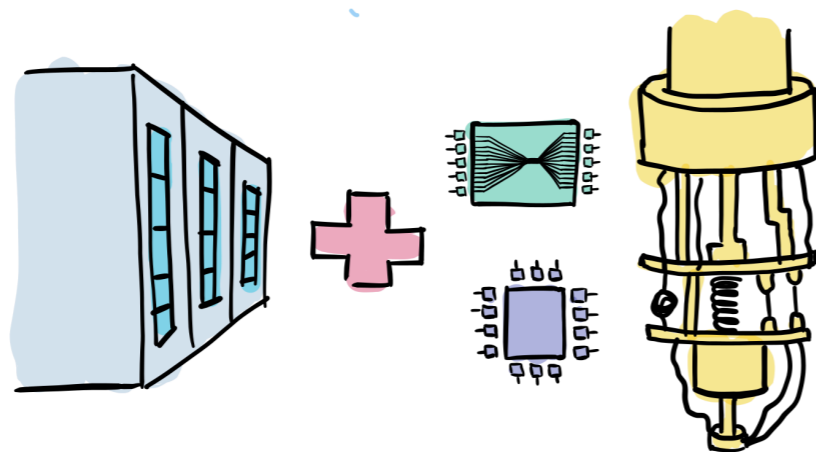
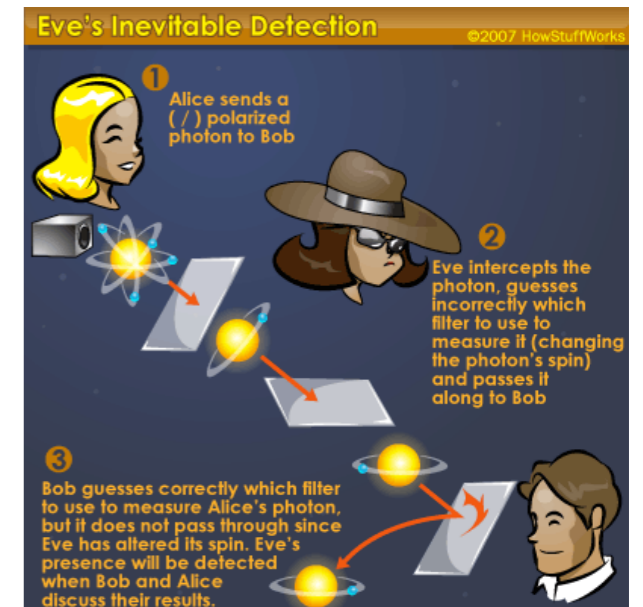


- Cryptography

Pirandola, et al, Adv. Opt. Photon. (2020)

- Machine Learning

Biamonte, et al, Nature (2017)



# Simulating quantum systems

The first idea for quantum computing

*“Nature isn't classical, dammit, and if you want to make a simulation of nature, you'd better make it quantum mechanical, and by golly it's a wonderful problem, because it doesn't look so easy.”*

Richard Feynman (1982)



Feynman proved to be correct

## Universal Quantum Simulators

Seth Lloyd

Feynman's 1982 conjecture, that quantum computers can be programmed to simulate any local quantum system, is shown to be correct.

---

Here I show  
that a quantum computer can in fact simulate quantum systems efficiently as long as they evolve according to local interactions.



### Many applications...

Materials science, Complex systems, Physics,  
Chemistry, Biomedicine (protein folding/dynamics),

# Simulating quantum systems

How to perform such simulations?

Two big families:

**Hamiltonian simulations:** dynamics

Design the evolution of the quantum system

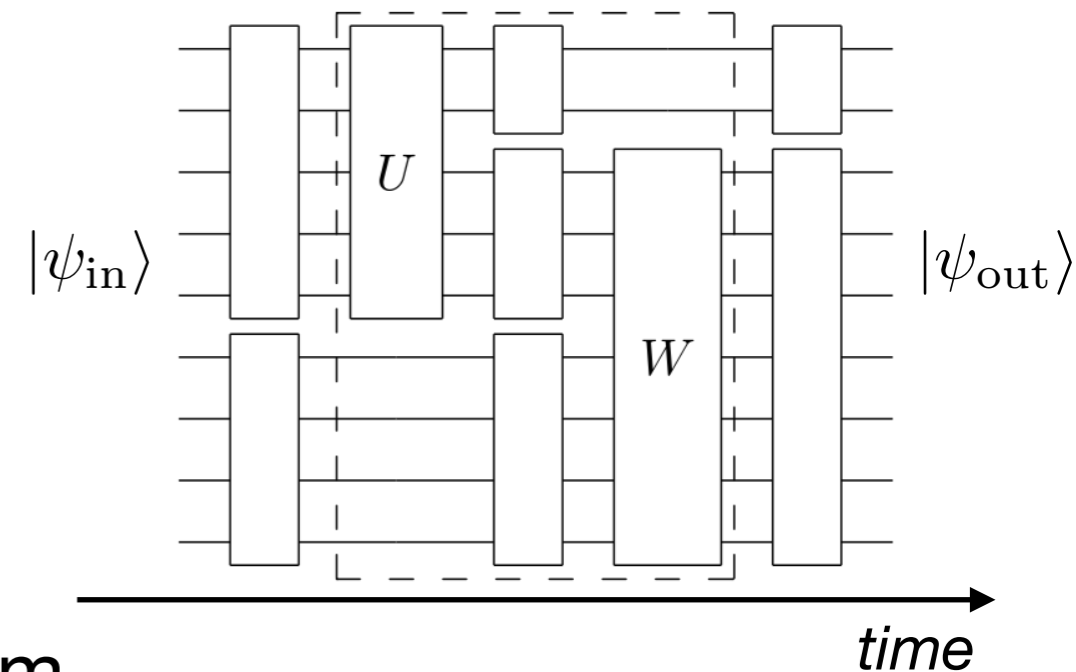
- Not quite feasible on NISQ devices

**Variational Quantum Eigensolvers:** groundstates

Simulate only the low-energy state of the quantum system

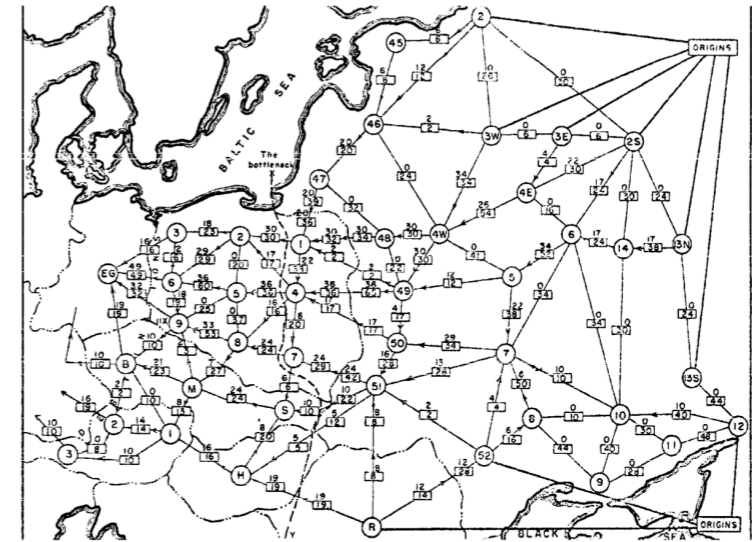
Peruzzo, et al. A variational eigenvalue solver on a photonic quantum processor. Nat Commun (2014)

- In reach of NISQ



# Which problems can be solved by a quantum computer?

- Simulating Quantum Systems
- Optimization

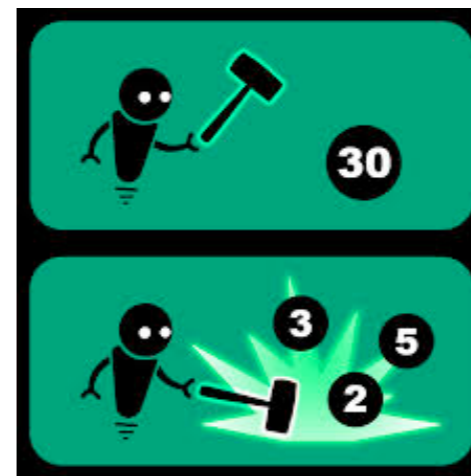
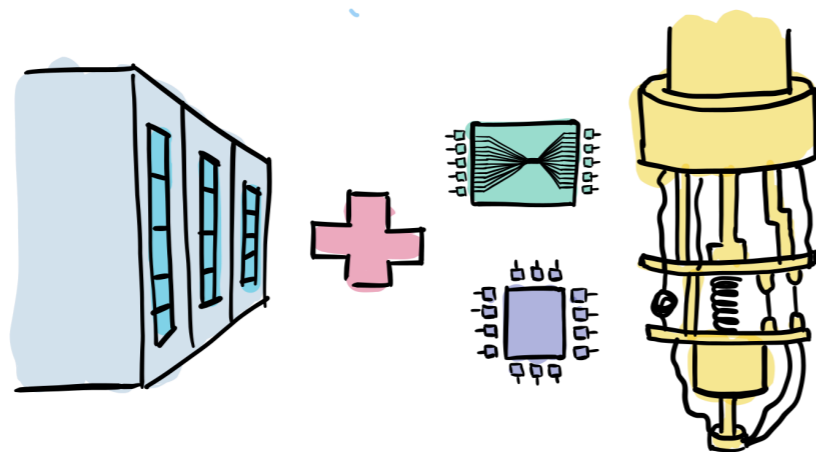
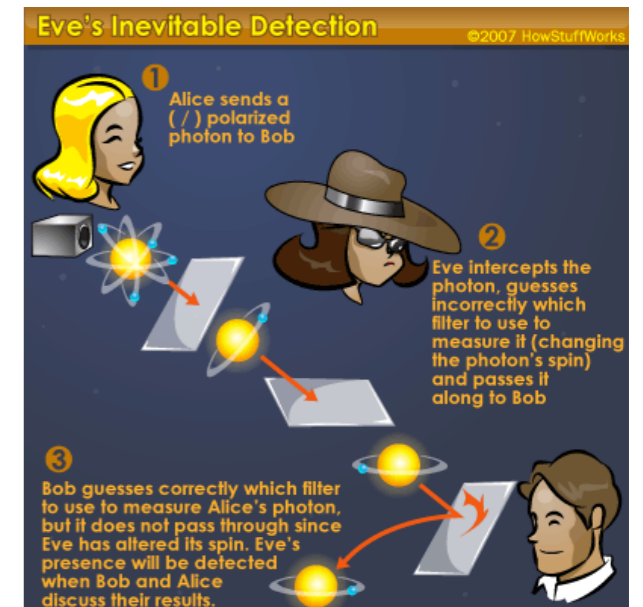


- Cryptography

Pirandola, et al, Adv. Opt. Photon. (2020)

- Machine Learning

Biamonte, et al, Nature (2017)

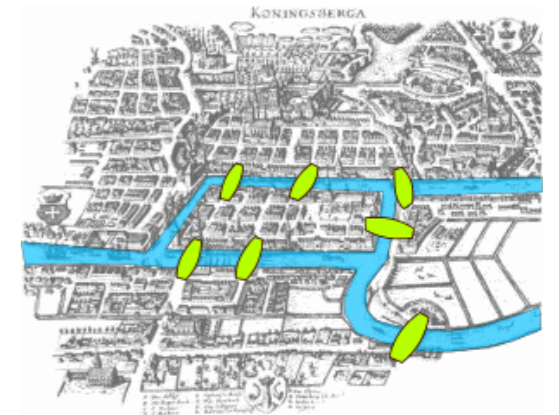


# Optimization

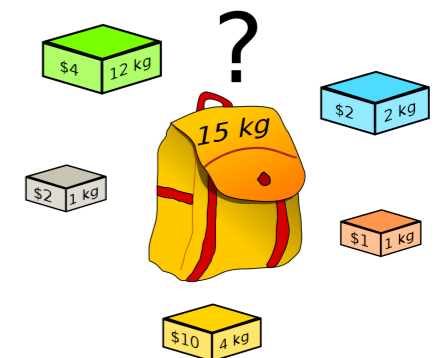
◆ Optimization problems are ubiquitous in every-day life

- Cost function to be minimized/maximized
- (Often) constraints

Traveling salesman problem  
Knapsack problem



◆ Applications in engineering, economics, data analysis, industry...



◆ Theoretical computer science

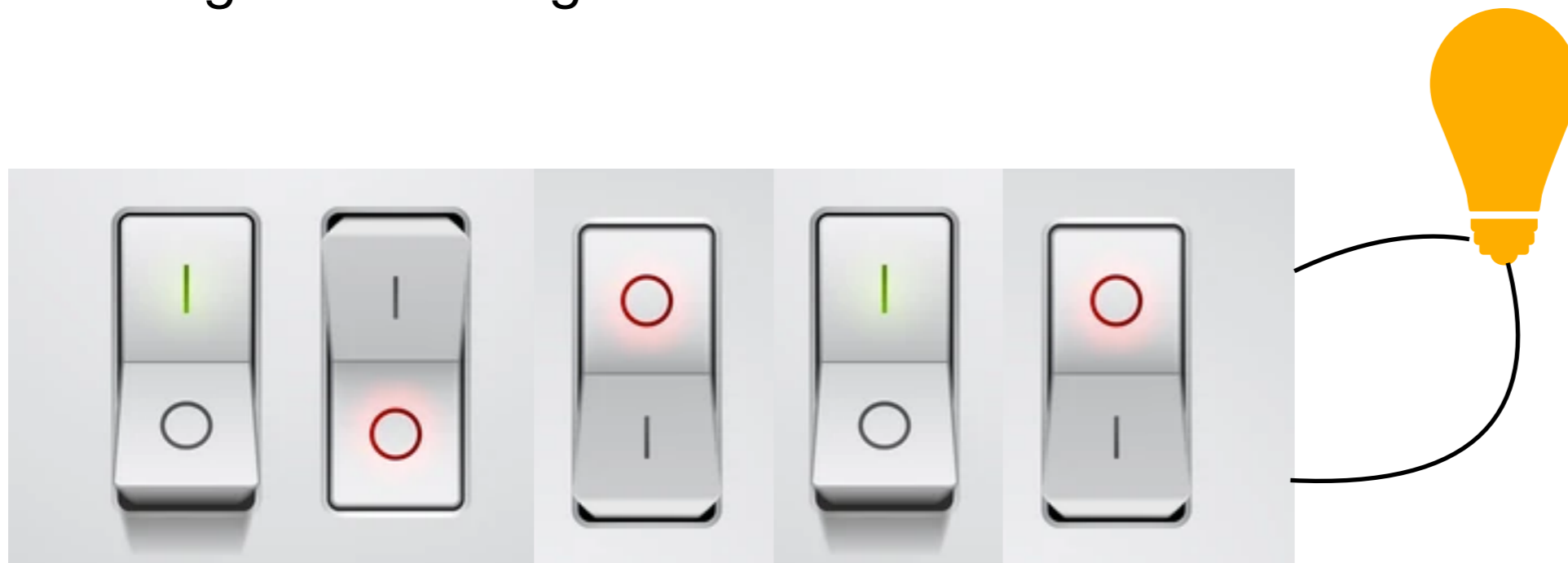
Define degree of difficulty (complexity classes P, NP, ...)

A “difficult” problem requires  $\exp(N)$  steps in the input size  $N$   
to get to the correct answer

# Quantum Computing & Optimization

How can quantum computers help?

- Using quantum algorithms to mitigate the  $\exp(N)$  scaling  
e.g. Grover's algorithm



Computing the right configuration that turns the bulb on requires  $2^N$  steps

- **Grover's algorithm** reduces the number of steps to  $2^{N/2}$  steps  
... not very feasible on NISQ



# Quantum Computing & Optimization

What can we do on current NISQ devices?

## A Quantum Approximate Optimization Algorithm

Edward Farhi and Jeffrey Goldstone

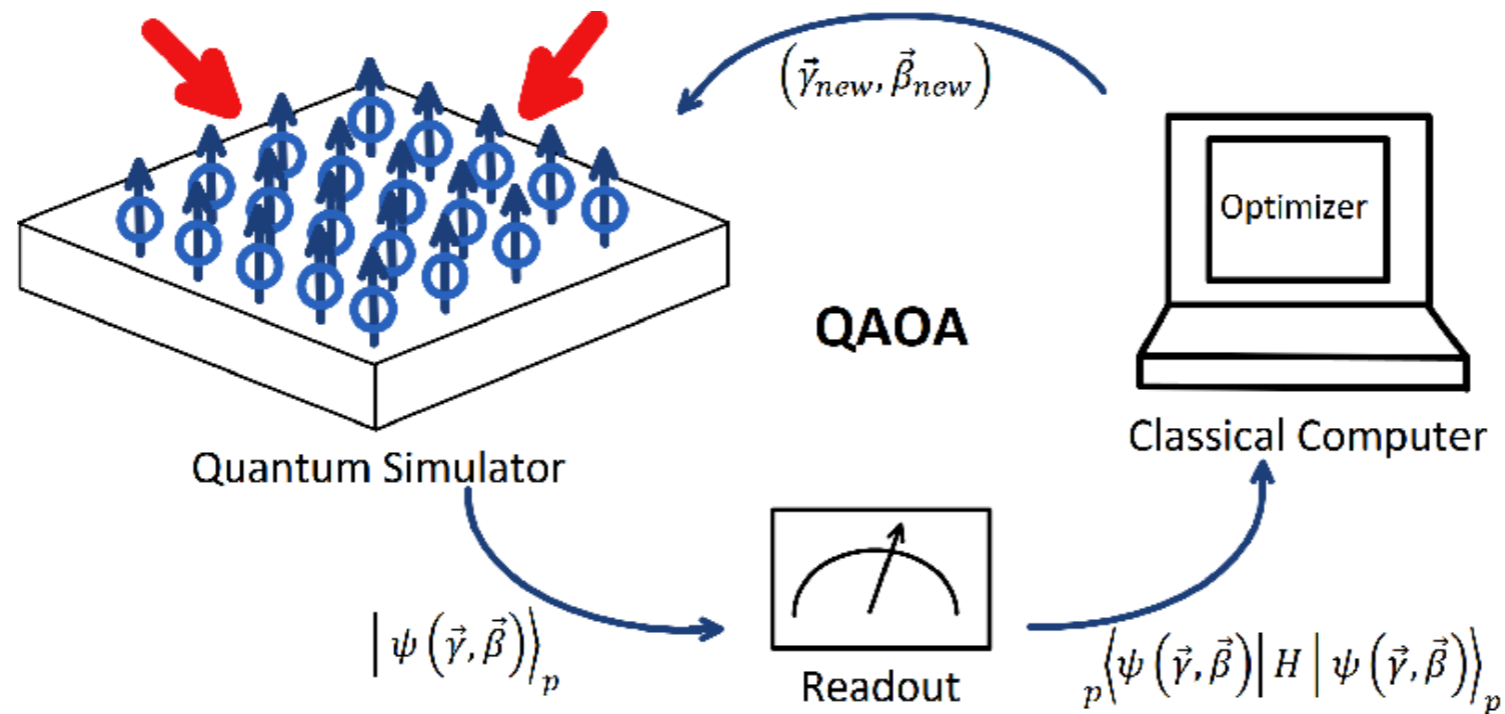
*Center for Theoretical Physics*

*Massachusetts Institute of Technology*

*Cambridge, MA 02139*

Sam Gutmann

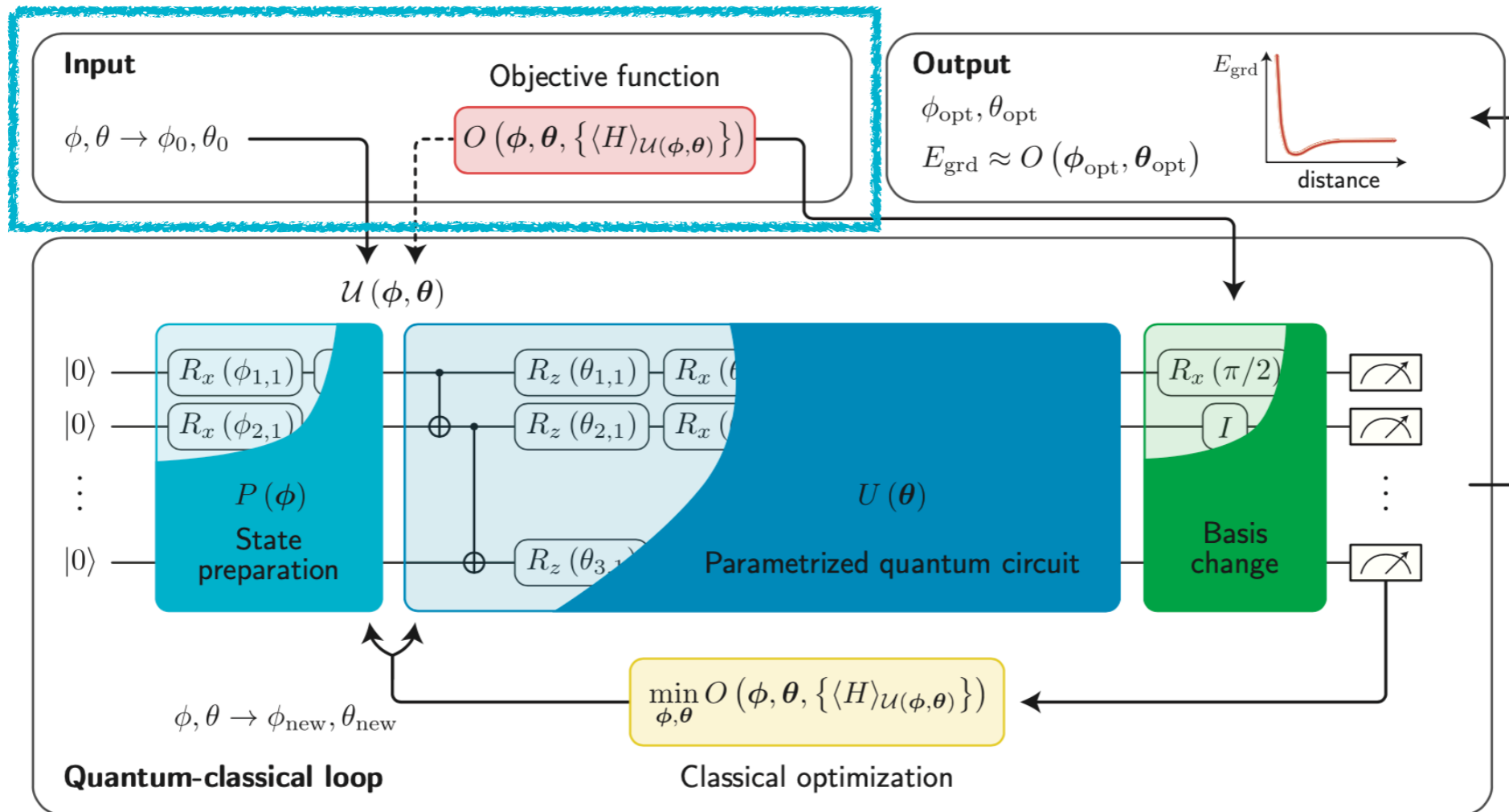
- Belongs to the family of Variational Quantum Algorithms
- NISQ feasible but we don't know the amount of speedup



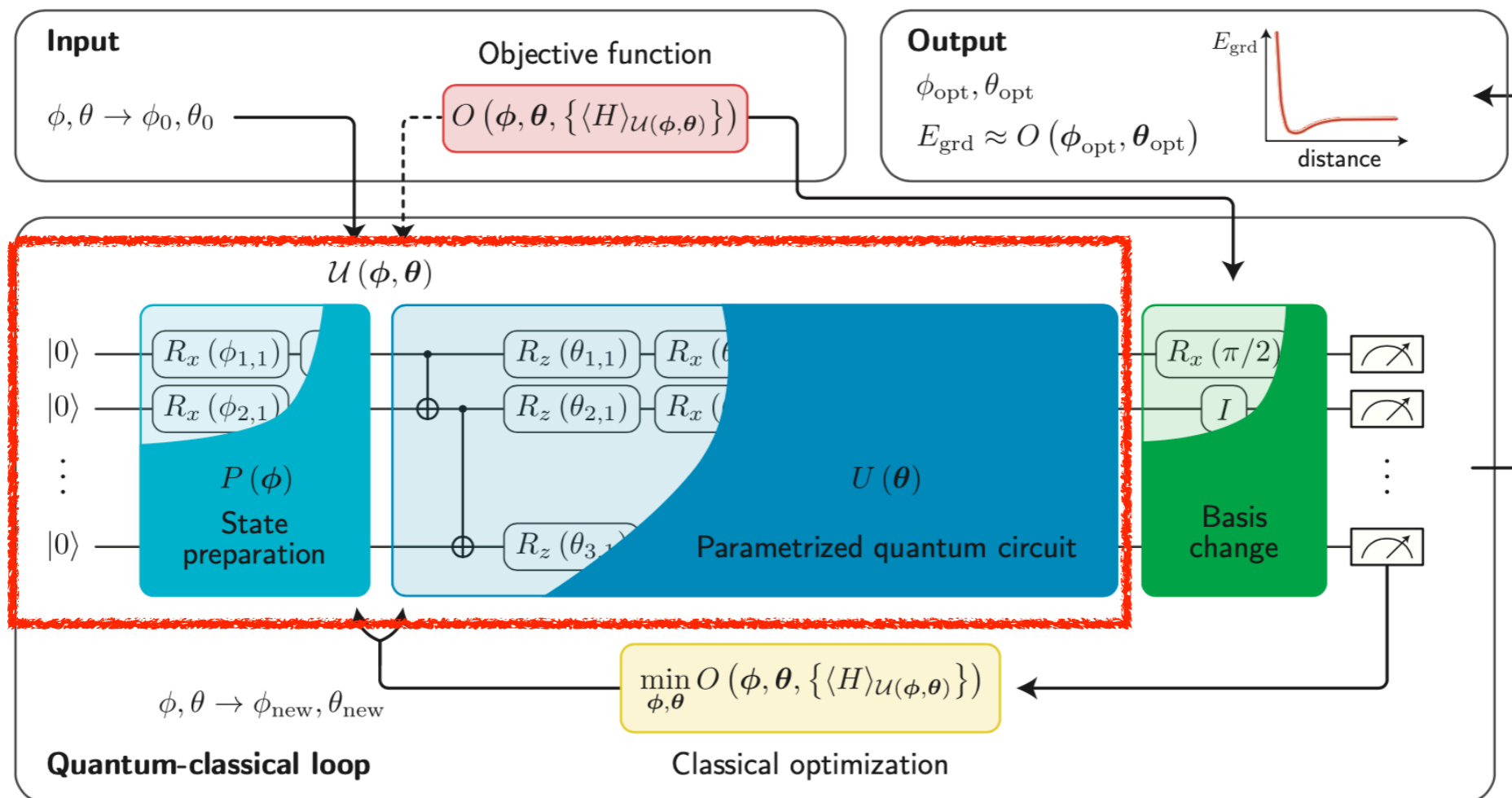
Goal:

Minimize an objective/cost function

- Hybrid algorithm
  - The problem is encoded in a quantum state
  - A quantum evolution is performed via a parametric quantum circuit
  - The final state is measured and its cost is computed
  - The parameters are updated via a classical optimizer

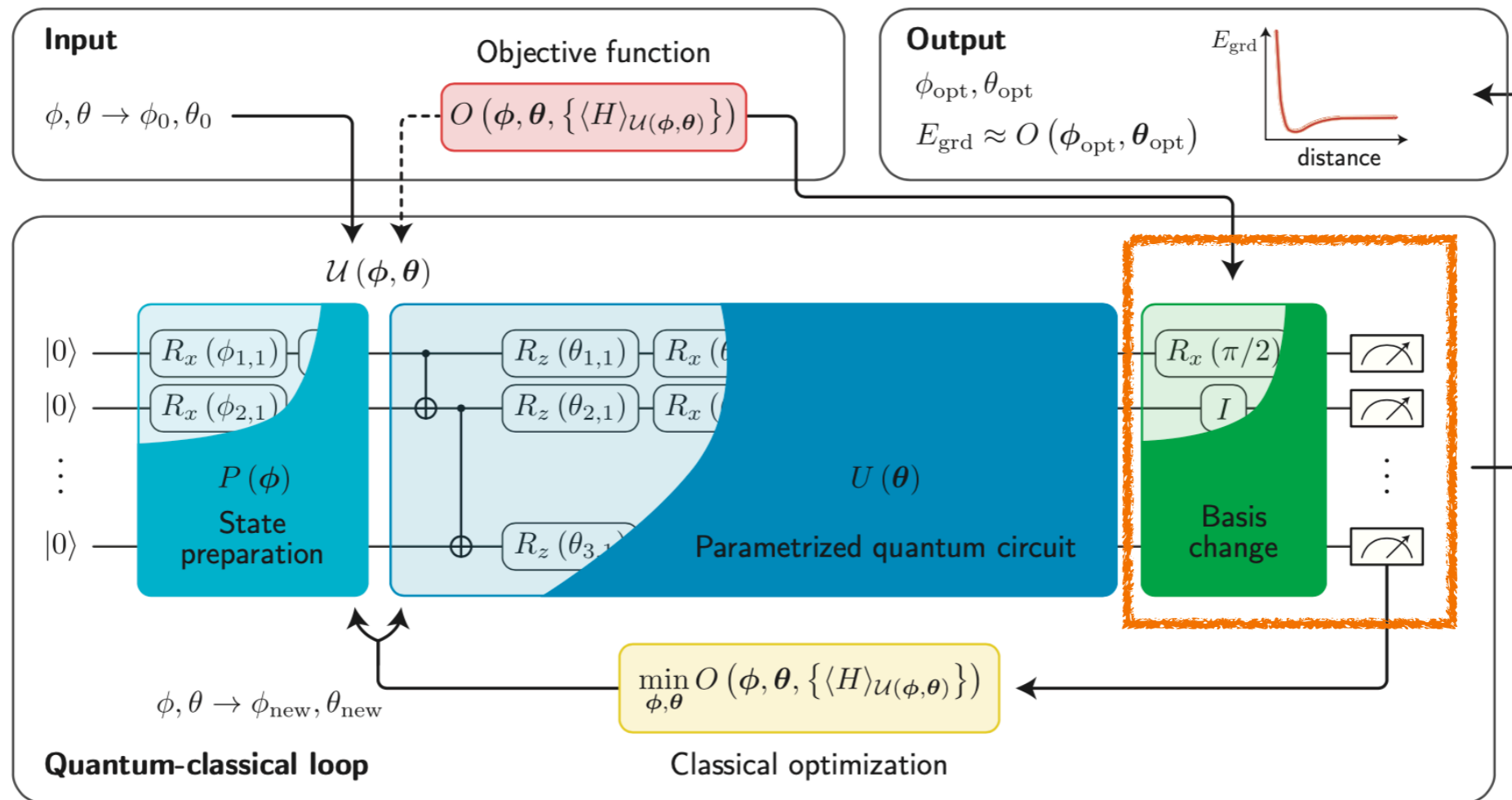


- \* **Objective (cost) function**
- embedding of degrees of freedom in Hilbert space
- encoding of the cost function in some quantum Hamiltonian  $H$
- The solution is the ground state of  $H$

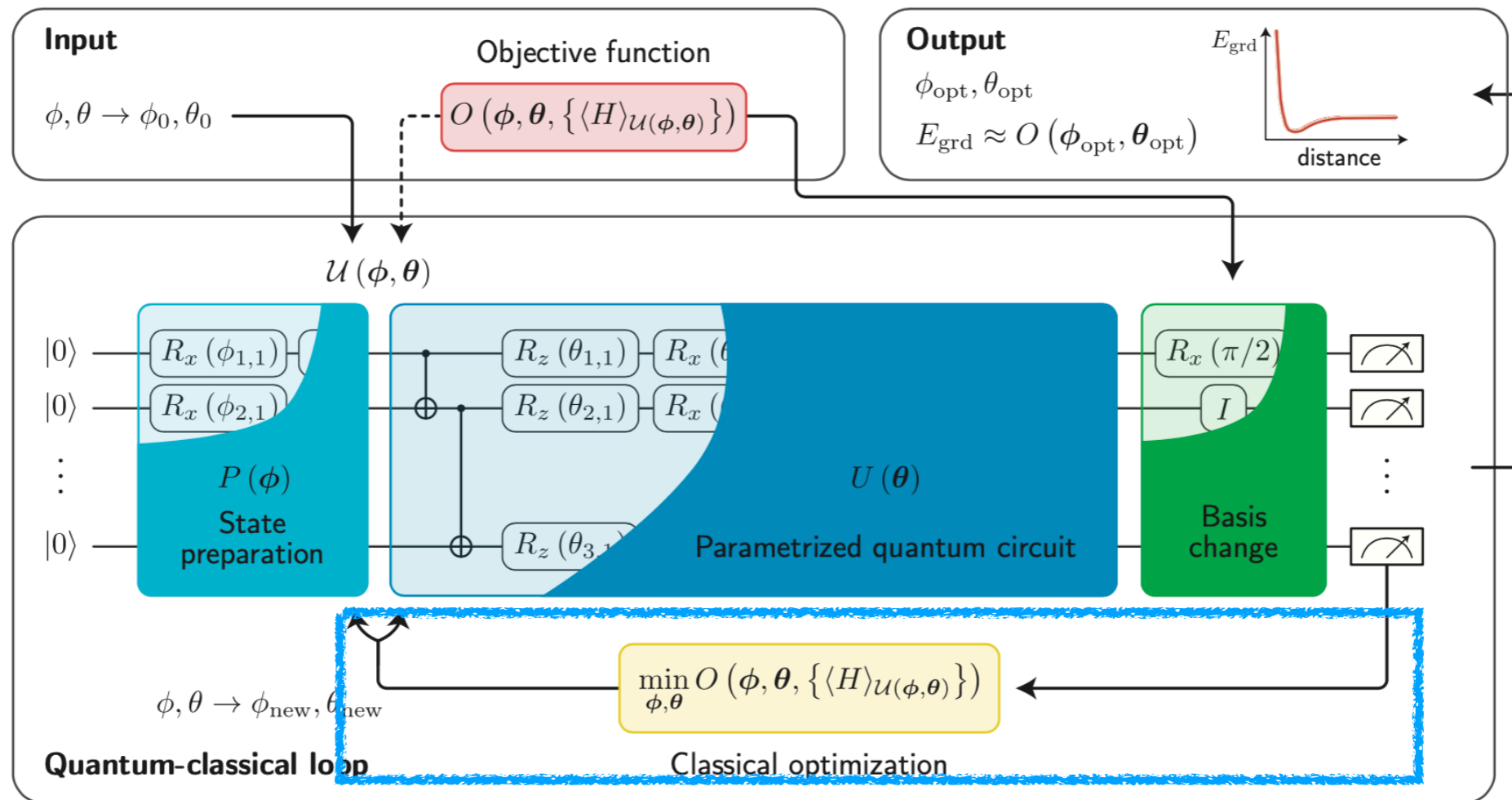


\* **Quantum circuit**

- preparation of initial state
- unitary evolution to span the space of possible ground states



- \* **Measurement scheme**
- suitable changes of bases
- measurements to obtain  $\langle H \rangle_{U(\phi, \theta)}$

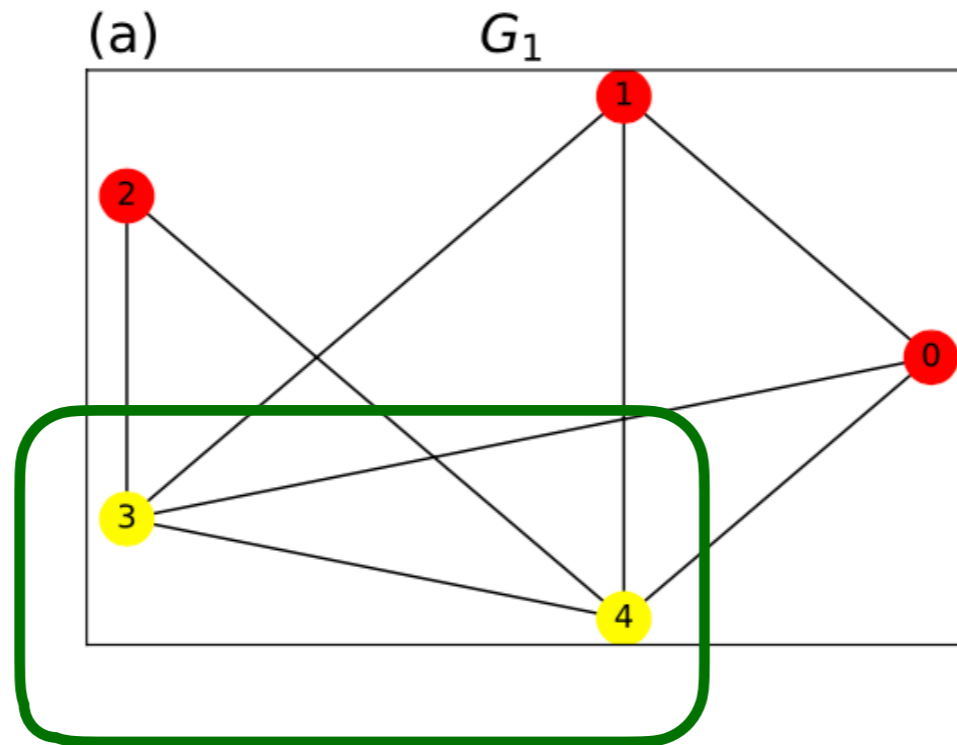


## \* Optimization

- based on classical algorithms (e.g. gradient based approaches, ...)
- Bayesian adaptive techniques

## MAX-CUT problem

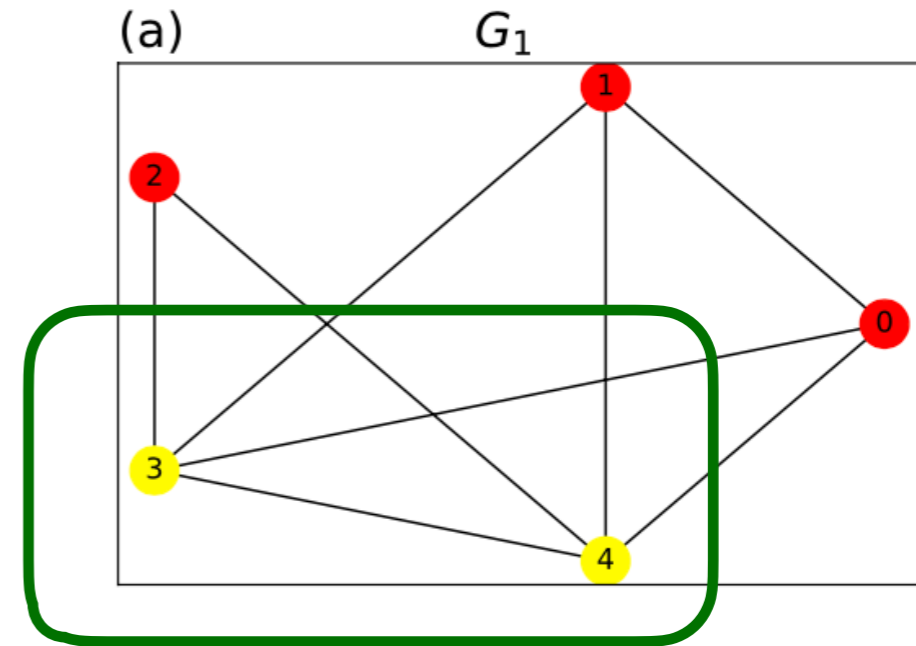
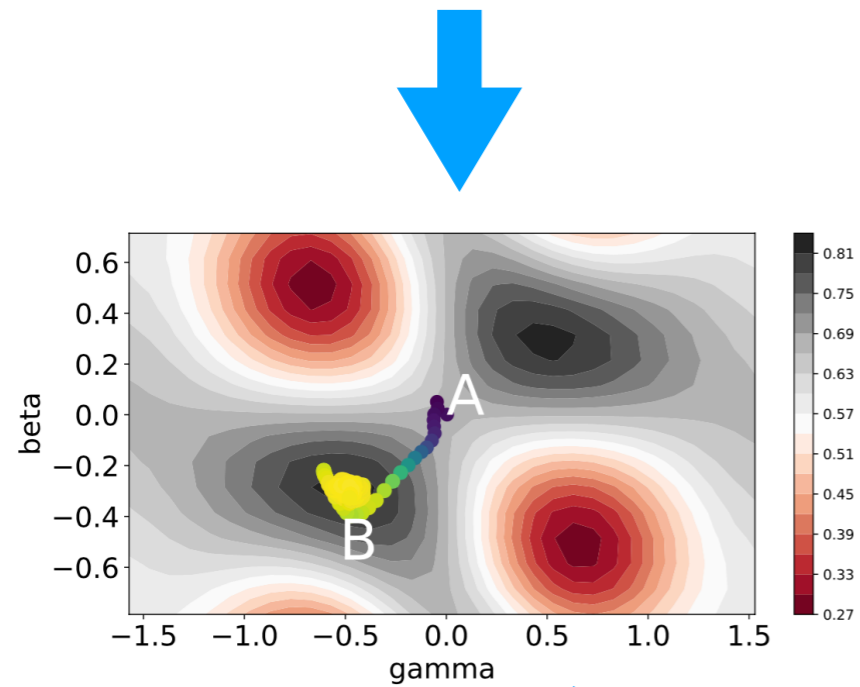
Find a partition of the graph's vertices into two complementary sets  $S$  and  $T$ , such that the number of edges between the set  $S$  and the set  $T$  is as large as possible.



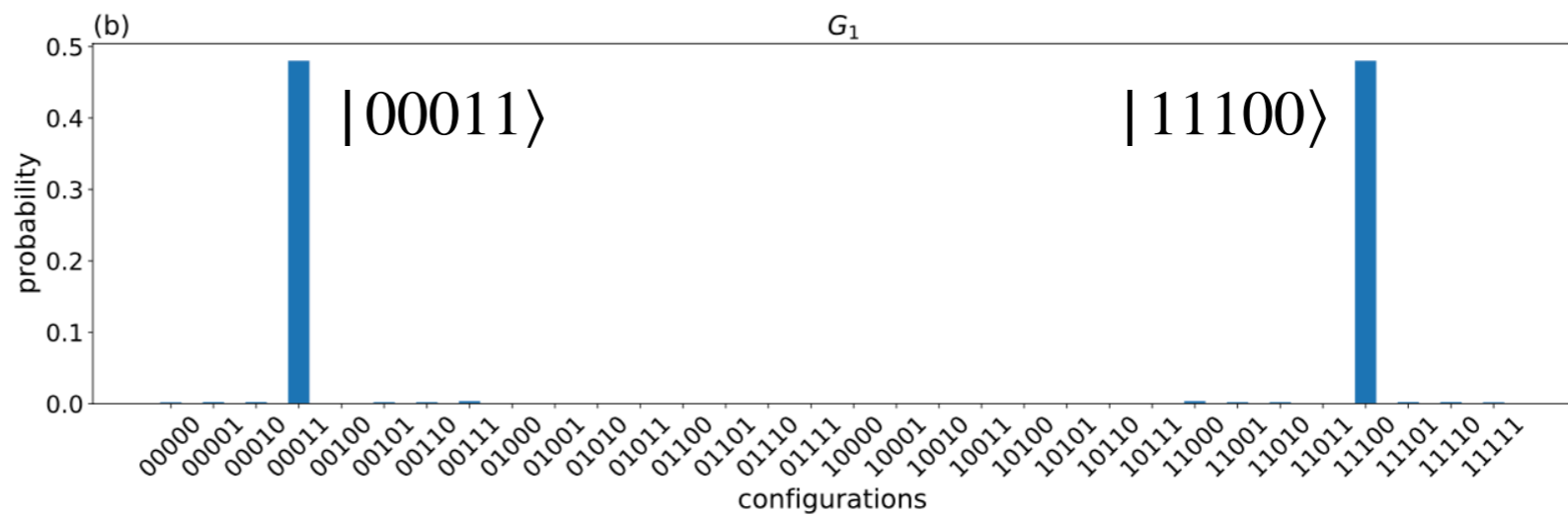
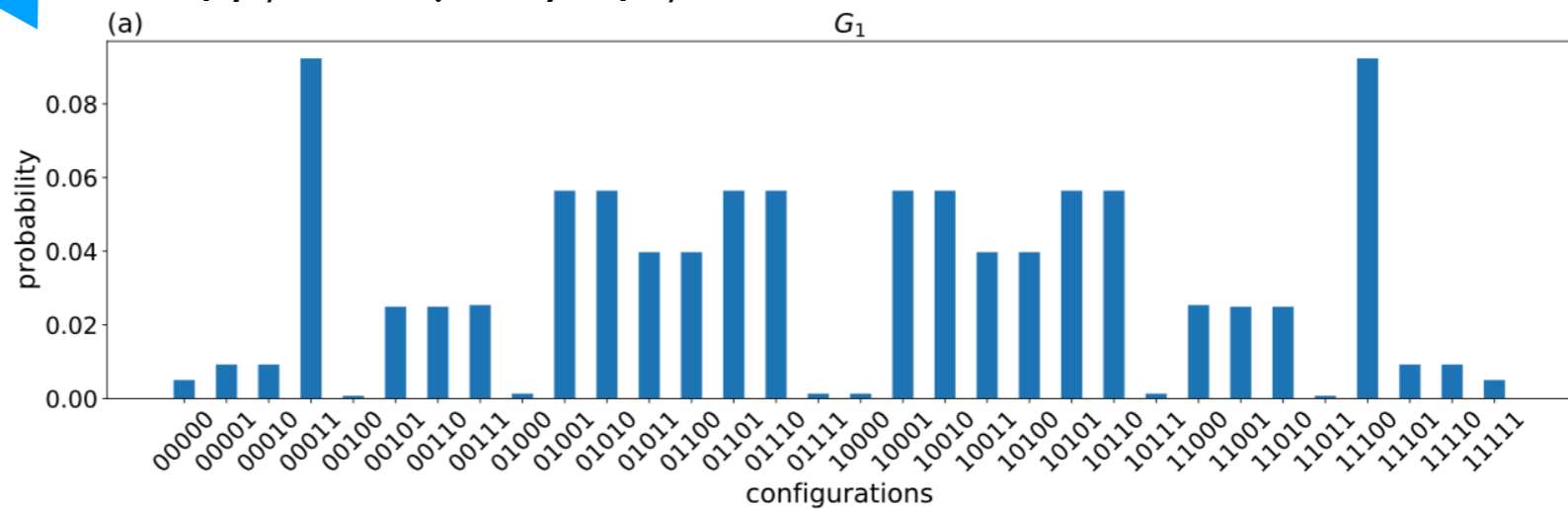
$$|s\rangle = |00000\rangle + |00001\rangle + \dots + |11111\rangle$$

# QAOA: an application

MAX-CUT problem



$$|\phi\rangle = U(\gamma)U(\beta)|s\rangle$$







Theory and Phenomenology  
of Fundamental Interactions  
UNIVERSITY AND INFN - BOLOGNA



Istituto Nazionale di Fisica Nucleare

## Our group



Elisa  
Ercolessi



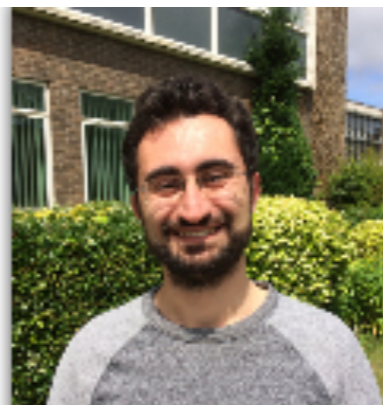
Federico  
Dell'Anna



Sunny  
Pradhan



Simone  
Tibaldi



Davide  
Vodola



Cristian  
Degli Esposti Boschi  
(CNR)

A large, multi-story brick building with a classical architectural style. The building features several levels of arched windows and a prominent central entrance with a set of stairs. A flag is visible on a pole in front of the entrance. The building is surrounded by lush green trees and bushes, and a paved path leads towards the entrance. The sky is clear and blue.

**Thank you!**